```
// adjust_task_sla.txt
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1: int swm jobs adjust task sla(swm task t *task) {
2: swm_job_sla_t desired_delta, actual_delta, zero_delta;
3: swm_jd_t *jd;
4: int index;
5: /*-- 1. Calculate desired change in the task actual SLA --*/
6: desired_delta.cpu = task->desired_sla.cpu - task->min_cpu;
7: desired_delta.comm = task->desired_sla.comm - task->min_comm;
8: desired delta.in bandwidth =
9:
    task->desired_sla.in_bandwidth - task->in_bandwidth;
10: desired delta.out bandwidth =
     task->desired_sla.out_bandwidth - task->out_bandwidth;
12: if (desired delta.cpu == 0 && desired delta.comm == 0 &&
       desired_delta.in_bandwidth == 0 &&
  desired_delta.out_bandwidth == 0) {
      slog msg(SLOG DEBUG, "debug: no SLA change required for
14:
  job %llu",
15:
           task->job id);
      return 0;
16:
17: }
18:
19: /*-- 2. Debugging info --*/
slog_msg(SLOG_DEBUG, "debug: adjusting SLA of job %llu from
  (%u CPU, "
22:
          "%u comms, %u in, %u out) to (%u CPU, %u comms,
  %u in, %u out)",
23:
          task->job_id, (unsigned) task->min_cpu, (unsigned)
  task->min comm,
24:
          (unsigned) task->in_bandwidth, (unsigned)
  task->out_bandwidth,
25:
          (unsigned) task->desired sla.cpu, (unsigned)
  task->desired_sla.comm,
26:
          (unsigned) task->desired sla.in bandwidth,
27:
          (unsigned) task->desired_sla.out_bandwidth);
28:
29: /*-- 3. Mark task as non-rogue --*/
30: task->flags &= ~SWM_JOB_ROGUE;
31:
32: /*-- 4. Change resource bookings --*/
33: swm_grid_change_resource_bookings(&desired_delta, &actual_delta);
34: slog_msg(SLOG_DEBUG, "debug: actual delta CPU %d, comm %d,
  in %d, out %d",
35:
          (int) actual_delta.cpu, (int) actual_delta.comm,
36:
          (int) actual delta.in bandwidth,
37:
          (int) actual_delta.out_bandwidth);
38:
39: /*-- 5. Raise alarm if desired SLA cannot be realised --*/
40: if (memcmp(&desired_delta, &actual_delta, sizeof(desired_delta))
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!=0)
41:
     Iswm jobs insufficient resources(task->job id);
42:
43: /*-- 6. Exit if no change at all was possible --*/
44: memset(&zero_delta, 0, sizeof(zero_delta));
45: if (memcmp(&zero_delta, &actual_delta, sizeof(zero_delta)) == 0)
46:
     return 0:
47:
48: /*-- 7. Update the job descriptor --*/
49:
50: /*-- 7.1. Get job descriptor, reverting changes if an error
 occurs --*/
51: if ((jd = swm_jobs_get_descriptor(task->job_id, SDB_UPDATE_LOCK))
 == NULL) {
     slog_msg(SLOG_WARNING, "Cannot get descriptor for job %llu in "
52:
53:
           "swm_jobs_adjust_task_sla", task->job_id);
54:
     desired delta.cpu = -actual delta.cpu;
55:
     desired delta.comm = -actual delta.comm;
56:
      desired delta.in bandwidth = -actual delta.in bandwidth;
57:
     desired_delta.out_bandwidth = -actual_delta.out_bandwidth;
     swm grid change resource bookings(&desired delta,
58:
 &actual_delta);
59:
     return 0;
60: }
61:
62: /*-- 7.2. Modify SLAs in the job descriptor; mark job as
 non-rogue --*/
63: if (!(jd->flags & SWM JOB ADJUSTED))
64: jd->desired_instance_sla = task->desired_sla;
65: jd->actual sla.cpu += actual delta.cpu;
66: jd->actual_sla.comm += actual_delta.comm;
67: jd->actual_sla.in_bandwidth += actual_delta.in_bandwidth;
68: jd->actual sla.out bandwidth += actual delta.out bandwidth;
69: index = task->logic_node_id;
70: jd->actual instance slas[index].cpu += actual delta.cpu;
71: jd->actual instance slas[index].comm += actual delta.comm;
72: jd->actual_instance_slas[index].in_bandwidth +=
 actual_delta.in_bandwidth;
73: jd->actual instance slas[index].out bandwidth +=
 actual delta.out bandwidth;
74: jd->flags &= ~SWM_JOB_ROGUE;
75: if (swm_jobs_set_descriptor(jd, SDB_UNLOCK) < 0) {
76:
     slog_msg(SLOG_WARNING, "Cannot set descriptor for job %llu in "
77:
           "swm jobs adjust task sla", task->job id);
78:
     desired_delta.cpu = -actual_delta.cpu;
79:
      desired delta.comm = -actual delta.comm;
80:
      desired_delta.in_bandwidth = -actual_delta.in_bandwidth;
81:
      desired_delta.out_bandwidth = -actual_delta.out_bandwidth;
82:
      swm grid change resource bookings(&desired delta,
 &actual delta);
```

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83:
      swm_jobs_free_descriptor(jd);
84:
      return 0;
85: }
86:
87: /*-- 7.3. Free job descriptor --*/
88: swm_jobs_free_descriptor(jd);
89:
90: /*-- 8. Update task actual SLA --*/
91: task->min_cpu += actual_delta.cpu;
92: task->min_comm += actual_delta.comm;
93: task->in_bandwidth += actual_delta.in_bandwidth;
94: task->out bandwidth += actual delta.out bandwidth;
95:
96: /*-- 9. Set CPU and bandwidth SLAs --*/
97: if (actual_delta.cpu != 0 && task->pids.npids > 0 &&
98:
       sds_set_contract(swm_sei_fd, (pid_t)
  task->pids.pids[0].data.id,
99:
                 (double)task->min cpu /
  (double)swm_resources.cpu) < 0)
       slog_msg(SLOG_WARNING, "SDS continual contract failed for
100:
  job %llu proc %d"
101:
            " (errno %d: %s)", task->job_id, (int)
  task->pids.pids[0].data.id,
102:
            errno, strerror(errno));
103: if (actual_delta.comm != 0 &&
104:
        Iswm_set_bwman_sla_pipe(task,
105:
                       SYC BWMAN_PIPE_ID_INTERNAL,
106:
                       0, task->min_comm) < 0)
107:
       slog_msg(SLOG_WARNING, "Cannot set bwman SLA pipe INT for
  job %llu (%s)",
108:
            task->job_id, strerror(errno));
109: if ((actual_delta.in_bandwidth != 0 ||
  actual delta.out bandwidth != 0) &&
110:
        lswm_set_bwman_sla_pipe(task,
111:
                       SYC BWMAN PIPE ID EXTERNAL,
112:
                       0, task->out_bandwidth) < 0)
113:
        slog_msg(SLOG_WARNING, "Cannot set bwman SLA pipe EXT for
  job %llu (%s)",
114:
             task->job_id, strerror(errno));
115:
116: /*-- 10. Return TRUE --*/
117: return 1;
118: }
// info exch alarm.txt
// Copyright (c) 2003. Sychron, Inc. All Rights Reserved.
1: void sychron info exch alarm(void *alarm data) {
2: sos_clock_t time_now;
3: int
            i, j, rc;
4: syc_uint32_t backoff_rand;
5:
```

```
6: if (!syc_info_exch)
7: return;
8:
9:
10: if (syc info exch->this nodeid == SYCHRON MAX CLUSTER NODES) {
     syc_info_exch->this_nodeid = sychron_server_myself();
12:
     if (syc info exch->this nodeid == SYCHRON MAX CLUSTER NODES) {
13:
      return;
14:
     }
     slog msg(SLOG INFO, "sychron info exch(node %d
 initialising random seed)",
16:
       syc info exch->this nodeid);
17:
     syc_irand_seed(2*syc_info_exch->this_nodeid+1,
18:
       &syc info exch->random state);
19: }
20: sychron_server_active(syc_info_exch->active_nodes);
21: syc info exch->master nodeid=
 syc nodeset first(syc info exch->active nodes);
22: sychron info exch parameters();
23:
24: backoff rand = syc irand(&syc info exch->random state);
25: time_now
               = sos_clocknow();
26: for(i=0;i<=SYCHRON INFO EXCH CODE MAX; i++) {
     syc info exch reg t *reg = syc info exch->registrations[i];
28:
     if (reg) {
29:
      if (reg->next_trigger <= time_now) {</pre>
30: syc_info_exch_reg_data_t *info;
31:
32: info = &reg->most_recent[syc_info_exch->this_nodeid];
33: reg->next_trigger += reg->gap;
34:
35:
        sychron_info_exch_reg_attempt_critical_section(reg,{
36:
     rc = reg->send(i,info->data,&info->nbytes);
37:
     if (rc)
38:
      reg->stats.send callback nochange++;
39:
40:
      reg->retransmit_range = 1;
41:
      reg->retransmit_count = 0;
42:
      reg->stats.send callback change++;
43:
      syc nodeset set(reg->most recent recvd,
 syc_info_exch->this_nodeid);
      info->timestamp
44:
                         = time_now;
45:
      info->ttl
                     = syc_info_exch->max_ttl;
46:
      SYC ASSERT(info->nbytes <= reg->max nbytes);
47:
     }
48:
49:
         if ((reg->flags &
 SYCHRON_INFO_EXCH_FLAGS_CHECKPOINT_DATA) &&
50:
        (syc info exch->master nodeid ==
 syc_info_exch->this_nodeid)) {
```

```
51:
       syc_nodeset_iterate(syc_info_exch->active_nodes,j,{
52:
        syc_info_exch_reg_data_t *info_j = &reg->most_recent[j];
53:
        syc info exch reg data t *frozen j = &reg->frozen[j];
54:
55:
        if (info_j->timestamp > frozen_j->timestamp) {
     /* make sure this node sees the frozen entries */
56:
57:
     syc nodeset set(reg->frozen recvd,j);
58:
     frozen_j->timestamp = info_j->timestamp;
59:
     frozen_j->ttl
                     = info_j->ttl;
60:
     frozen_j->nbytes = info_j->nbytes;
61:
     if (info_j->nbytes)
62:
       syc_memcpy(frozen_j->data,info_j->data,info_j->nbytes);
63:
       }
64:
      });
65:
     }
66: });
67:
68:
        if (!reg->uploaded)
69:
     sos task schedule asap(&reg->recv all task reset recv);
70: else
71:
     sychron info exch recv all task reset recv(reg);
72:
73:
        if (!info->ttl) {
74:
     if (reg->retransmit count)
75:
       reg->retransmit_count--;
76:
     else {
77:
      /* Updating ttl forces retransmit */
78:
       info->ttl = syc_info_exch->max_ttl;
79:
       if (reg->retransmit_range < SYC_INFO_EXCH_MAX_RETRANSMIT_PERIOD)
80:
        reg->retransmit range
81:
     = syc_min(2*reg->retransmit_range,
82:
        SYC_INFO_EXCH_MAX_RETRANSMIT_PERIOD);
83:
       if (!reg->retransmit range)
84:
        reg->retransmit_range = SYC_INFO_EXCH_MAX_RETRANSMIT_PERIOD;
85:
       reg->retransmit count = backoff rand %
86:
          ((syc_uint32_t)reg->retransmit_range);
87: }
88: } /* zero ttl */
89:
      } /* registration update period */
90: } /* active registration */
91: } /* forall registrations */
92:
93: sos_task_schedule_asap(&syc_info_exch->send_task);
94: }
// info_exch_prepare_send.txt
// Copyright (c) 2003. Sychron, Inc. All Rights Reserved.
1: STATIC int sychron_info_exch_prepare_send(syc_uint16_t master_ttl,
2:
          syc_nodeid_t ignore_node) {
3: syc_info_exch_pkt_reg_header_t *data_header;
4: syc_info_exch_reg_t
                               *reg;
```

```
5: syc_info_exch_reg_data_t
                                *info;
6: int
                       rc, i, j, elems_tot, nbytes,
 misaligned,
7:
                      reg_code, freeze, no_frozen;
8: char
                       *payload;
9: syc_nodeset_t
                            send_set;
                            transfer_set;
10: syc_nodeset_t
11: syc_info_exch_pkt_header_t
                                 *packet;
12: static syc_uint32_t
                             reg_fairness = 0;
13:
14: packet = sqi_qcell_alloc(&syc_info_exch->packet_allocator);
15: if (!packet)
16: return -ENOMEM;
17: no frozen = 0;
18: elems_tot = 0;
19: nbytes = sizeof(syc_info_exch_pkt_header_t);
20: data header
     = (syc_info_exch_pkt_reg_header_t*) (packet+1);
22: SYC_ASSERT(!(((syc_uintptr_t) data_header) %
 SYC_BASIC_TYPE_ALIGNMENT));
23:
24: reg_fairness = (reg_fairness + 1) %
 (SYCHRON_INFO_EXCH_CODE_MAX+1);
25: for(i=0;i<=SYCHRON INFO EXCH CODE MAX; i++) {
26: reg_code = (reg_fairness + i) %
 (SYCHRON_INFO_EXCH_CODE_MAX+1);
27:
     reg = syc_info_exch->registrations[reg_code];
28:
     if (reg) {
29:
30:
      syc nodeset zeros(send set);
31:
      syc_nodeset_iterate(syc_info_exch->active_nodes,j,{
32: freeze = master_ttl && (reg->flags &
           SYCHRON INFO EXCH FLAGS CHECKPOINT DATA);
34: info = (freeze)?&reg->frozen[j]:&reg->most_recent[j];
35: if (info->timestamp && info->ttl) {
36:
     no_frozen += freeze;
37:
     syc_nodeset_set(send_set,j);
38: }
39:
      });
40:
41:
      /* no updates... onto the next registration */
42:
      if (syc_nodeset_isempty(send_set))
43: continue;
44:
45:
46: int thisnode_set, max_elems;
47:
48: thisnode_set =
 syc_nodeset_isset(send_set,syc_info_exch->this_nodeid);
49:
```

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50: if (thisnode_set)
51:
     syc_nodeset_clr(send_set,syc_info_exch->this_nodeid);
52:
53: if (master_ttl &&
54:
     (reg->flags & SYCHRON_INFO_EXCH_FLAGS_CHECKPOINT_DATA))
     max_elems = (SYC_INFO_EXCH_MAX_MTU - nbytes) /
55:
56:
            (reg->max nbytes +
57:
         sizeof(syc_info_exch_pkt_reg_header_t) +
         SYC_BASIC_TYPE_ALIGNMENT);
58:
59: else
60:
     max_elems = syc_info_exch->max_elems_send;
61: syc nodeset random subset(&syc info exch->random state,
62:
         send_set,
63:
         transfer set,
64:
         (max\_elems > 1)?max\_elems-1:1);
65: if (thisnode_set)
     syc nodeset set(transfer set,syc info exch->this nodeid);
66:
67:
68:
69:
      /* Make sure data does not change under our feet */
70:
      sychron info exch reg attempt critical section(reg,{
71: syc_nodeset_iterate(transfer_set,j,{
72:
     info = (master_ttl && (reg->flags &
73:
        SYCHRON INFO EXCH FLAGS CHECKPOINT DATA))?
74:
         &reg->frozen[j]:&reg->most_recent[j];
75:
     if ((elems_tot \geq 255)
                                 Ш
 /* syc_uint8_t in payload*/
76:
        (nbytes +
77:
        sizeof(syc_info_exch_pkt_reg_header_t) +
78:
        info->nbvtes +
79:
        SYC_BASIC_TYPE_ALIGNMENT) > SYC_INFO_EXCH_MAX_MTU)
80:
      syc_info_exch->stats.send_truncated++;
81:
82:
     else if (info->timestamp && info->ttl) {
83:
      data header->ttl
                          = info->ttl--;
84:
      data header->timestamp = info->timestamp;
85:
      data_header->nodeid = j;
86:
      data_header->reg_code = reg_code;
87:
      data header->nbytes = info->nbytes;
88:
      payload = (char*) (data header+1);
89:
      if (info->nbytes)
90:
       syc_memcpy(payload,info->data,info->nbytes);
91:
       misaligned =
 (info->nbytes+sizeof(syc info exch pkt reg header t))%
92:
       SYC_BASIC_TYPE_ALIGNMENT;
93:
      data header->padding =
94:
       !misaligned?0:SYC_BASIC_TYPE_ALIGNMENT-misaligned;
95:
       nbytes += sizeof(syc_info_exch_pkt_reg_header_t) +
96:
            data header->nbytes + data header->padding;
97:
      data header
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98:
        = (syc_info_exch_pkt_reg_header_t*) (payload +
99:
            data_header->nbytes +
100:
              data_header->padding);
101:
        elems_tot++;
102:
        reg->stats.send_updates[j]++;
103:
104: });
105:
        });
       } /* active registration */
106:
107: } /* for each registration */
108:
109: packet->elems
                       = elems tot;
110: packet->nbytes = nbytes;
111: packet->master ttl = no frozen?master ttl:0;
112: packet->via
                      = syc_info_exch->this_nodeid;
113:
114: if (!elems tot)
115:
       rc = -ENODATA;
116:
117: else {
118:
       syc_nodeset_copy(send_set,syc_info_exch->active_nodes);
119:
       syc_nodeset_clr(send_set,syc_info_exch->this_nodeid);
120:
       syc_nodeset_clr(send_set,ignore_node);
121:
       if (master ttl)
122:
        syc_nodeset_clr(send_set,syc_info_exch->master_nodeid);
123:
       rc = sychron_info_exch_send(packet,
124:
         send set,
125:
         (master_ttl &&
126:
          (master_ttl < syc_info_exch->max_ttl))?
127:
         syc info exch->rest mates:
128:
         syc_info_exch->first_mates);
129: }
130: sqi qcell free(&syc info exch->packet allocator,packet);
131: return rc;
132: }
// info exch send.txt
// Copyright (c) 2003. Sychron, Inc. All Rights Reserved.
1: STATIC int sychron_info_exch_send(syc_info_exch_pkt_header_t *pkt,
2:
         syc_nodeset_t
                                send set,
3:
         int
                          no mates) {
4: syc_nodeset_t mates;
              i, j, rc, nbytes;
5: int
6: sos_netif_pkt_t raw_pkt;
7:
8: syc_nodeset_random_subset(&syc_info_exch->random_state,
9:
         send_set,
10:
         mates,
11:
         no_mates);
12: nbytes = pkt->nbytes;
13: j = 0;
```

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14: syc_nodeset_iterate(mates,i,{
15:
     raw_pkt.syc_proto = SOS_NETIF_INFOX;
16:
     raw_pkt.proto.sychron.nodeid = i;
17:
     raw_pkt.total_len = nbytes;
18:
     raw_pkt.num_vec = 1;
19:
     raw_pkt.vec_in_place.iov_base = (void*)pkt;
20:
     raw_pkt.vec_in_place.iov_len = nbytes;
21:
                             = &raw_pkt.vec_in_place;
     raw_pkt.vec
22:
     rc = sos_netif_bottom_tx(&raw_pkt);
23:
     if (rc)
24:
       syc_info_exch->stats.send_pkts_fail[i]++;
25:
26:
     else {
27:
      j++;
28:
       syc_info_exch->stats.send_pkts[i]++;
29:
       syc_info_exch->stats.send_bytes[i] += nbytes;
30:
       if (pkt->master ttl) {
31: syc info exch->stats.send master pkts[i]++;
32: syc info exch->stats.send master bytes[i] += nbytes;
33:
      }
34: }
35: });
36: return (j?0:-ENODATA);
37: }
// move_detected_process.txt
// Copyright (c) 2003. Sychron, Inc. All Rights Reserved.
1: void swm_jobs_move_detected_process(swm_job_id_t job_id,
2:
                        swm_process_obj_t process,
3:
                        int include_child_pids,
4:
                         swm job sla t*sla,
5:
                        char *job_name,
6:
                        int detection_level) {
7: swm_task_t *task;
8:
9: /*-- 1. Place the process in the appropriate task --*/
10: if ((task = lswm_jobs_place_process(job_id, job_name, process,
11:
                          detection_level)) == NULL)
12:
     return;
13:
14: /*-- 2. Update task flags --*/
15: if (include_child_pids)
     task->flags |= SWM_JOB_MANAGED;
16:
17: else
18:
     task->flags &= ~SWM JOB MANAGED;
19:
20: /*-- 3. Give the task the appropriate SLA --*/
21: if (sla && !(task->flags & SWM_JOB_ADJUSTED) &&
22:
       memcmp(&task->desired_sla, sla, sizeof(*sla)) != 0) {
23:
     task->desired sla = *sla;
24:
     if (swm_jobs_adjust_task_sla(task) == 0)
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25:
       lswm_update_desired_instance_sla(task);
26: }
27:}
// pipe_tx_info_exch_recv_all.txt
// Copyright (c) 2003. Sychron, Inc. All Rights Reserved.
1: void syc_bwman_shared_pipe_tx_info_exch_recv_all
 (syc_uint8_t reg_code,
2:
        void
                 **buffer_arr,
3:
        syc_uint16_t *nbytes_arr,
4:
         syc_nodeset_t active) {
5: syc_int32_t total_bytes_booked;
6: syc int32 t total bytes unbooked;
7: syc_int32_t total_bytes_queued;
8: syc bwman pipe id t pipe id;
9: syc_bwman_shared_pipe_t *pipe;
10: syc_nodeid_t nodeid;
11: syc bwman shared pipe config t*pipe config;
12: syc_bwman_shared_pipe_info_exch_t *my_recv_state;
13: syc_uint32_t num_active_nodes;
14:
15: pipe id = reg code - SYCHRON INFO EXCH CODE STROBE PIPE MIN;
16: if (pipe_id < 0 ||
      reg code > SYCHRON INFO EXCH CODE STROBE PIPE MAX ||
17:
18:
      pipe id >= SYC BWMAN MAX PIPES) {
19:
20:
     static sos_clock_t time_next_error = 0;
21:
     static syc_uint32_t error_count = 0;
22:
23:
     error_count++;
24:
     if (sos clocknow() > time next error) {
25:
      slog_msg(SLOG_CRIT,
26:
        "syc_bwman_shared_pipe_recv_all(unknown pipe reg %d)
 errors=%d",
27:
        reg_code,error_count);
28:
     }
29:
     return;
30: }
31: pipe = &pipe_table[pipe_id];
32: my_recv_state = &pipe->recv_state[pipe_nodeid];
33: pipe_config = &pipe_config_table[pipe_id];
34:
35: syc_nodeset_iterate(active,nodeid,{
     if (nbytes_arr[nodeid] !=
 sizeof(syc bwman shared pipe info exch t))
37:
      slog_msg(SLOG_CRIT,"syc_bwman_shared_pipe_recv_all(INVARIANT
 from %d)",
38:
        nodeid);
39:
     else
40:
       syc_memcpy(&pipe->recv_state[nodeid],buffer_arr[nodeid],
 nbytes_arr[nodeid]);
```

```
41: });
42:
43: total bytes booked
                              = 0;
44: total bytes unbooked
                               = 0;
45: syc_nodeset_iterate(active_nodes,nodeid,{
     syc_bwman_shared_pipe_info_exch_t *recv_state =
46:
47:
      &pipe->recv state[nodeid];
48:
49:
     total_bytes_booked += recv_state->bytes_booked;
50:
     total bytes unbooked += recv state->bytes unbooked;
51: });
52:
53: total_bytes_queued = total_bytes_unbooked + total_bytes_booked;
54:
55: syc_bwman_desc_add_booked_credit(pipe_config);
56:
57:
58: num active nodes = syc nodeset count(active nodes);
59: if (num active nodes==0) num active nodes = 1;
60:
61: pipe config->shared.nongueued bytes =
62:
     (pipe_config->total_bytes > total_bytes_queued) ?
63:
     pipe_config->total_bytes - total_bytes_queued : 0 ;
64:
65: {
66:
     syc_uint32_t available_this_time =
      pipe_config->shared.nonqueued_bytes / num_active_nodes ;
67:
68:
69:
     syc_uint32_t unused_last_time =
70:
      sci_atomic_swap32((syc_uint32_t*)&pipe_config->
 my.nonqueued_counter,
71:
      available_this_time);
72:
73:
     if (pipe_config->my.overdrawn_counter > 0) {
74:
      (void)sci atomic add32((syc int32 t*)&pipe config->
 my.overdrawn_counter,
75:
         - unused_last_time );
76:
       if (pipe_config->my.overdrawn_counter < 0)
77: pipe_config->my.overdrawn_counter = 0;
78: }
79: }
:08
81: if (pipe_config->shared.nonqueued_bytes > 0) {
82:
     pipe config->unbooked share = SYC BWMAN PIPE SHARE MAX;
83:
     syc_bwman_desc_add_unbooked_credit(pipe_config);
84:
85:
     pipe_config->immediate_credits =
      x_times_y_div_z((pipe_config->shared.nonqueued_bytes),
86:
87:
         pipe config->immediate share,
         SYC_BWMAN_PIPE_SHARE_MAX)
88:
```

```
89:
      / num_active_nodes;
90:
     syc_bwman_desc_add_immediate_credit(pipe_config);
91: } else {
92:
     pipe_config->immediate_credits = 0;
93:
94:
     // Testing that total_bytes_unbooked >0 is theoretically
95:
     // superfluous, but the code is complex and makes it hard to
96:
     // verify that div by 0 is not possible.
97:
98: if ((total_bytes_booked < pipe_config->total_bytes) &&
99: (total_bytes_unbooked > 0)) {
100:
        pipe config->unbooked share =
101: x_times_y_div_z(pipe_config->total_bytes - total_bytes_booked,
102:
        SYC BWMAN PIPE SHARE MAX,
103:
        total_bytes_unbooked);
104:
       syc_bwman_desc_add_unbooked_credit(pipe_config);
105:
      } else
106:
        pipe config->unbooked share = 0;
107: }
108: #ifdef SYC BWMAN SHARED PIPE STATS
109: pipe->stats.total bytes
                                = pipe config->total bytes;
110: pipe->stats.sent_booked_bytes = total_bytes_booked;
111: pipe->stats.sent unbooked bytes =
      x times y div z(total bytes unbooked,
113:
         pipe_config->unbooked_share,
114:
         SYC BWMAN PIPE SHARE MAX);
115: pipe->stats.immediate_bytes
                                   = pipe_config->
  immediate_credits;
116: #endif
117:
118: syc_bwman_pipe_tx_pkts(pipe_config);
119:}
// pipe tx info exch send.txt
// Copyright (c) 2003. Sychron, Inc. All Rights Reserved.
1: int syc bwman shared pipe tx info exch send(syc uint8 t reg code,
2:
           void
                    *send buffer,
3:
           syc_uint16_t *send_nbytes) {
4: syc_bwman_pipe_id_t
                            pipe_id;
5: syc_bwman_shared_pipe_t *pipe;
6: syc bwman shared pipe config t*pipe config;
7:
8: pipe_id = reg_code - SYCHRON_INFO_EXCH_CODE_STROBE_PIPE_MIN;
9: if (pipe_id < 0 ||
10:
       reg code > SYCHRON INFO EXCH CODE STROBE PIPE MAX ||
11:
       pipe_id >= SYC_BWMAN_MAX_PIPES) {
12:
     static sos clock t time next error = 0;
13:
     static syc_uint32_t error_count = 0;
14:
15:
     error count++;
16:
     if (sos_clocknow() > time_next_error) {
```

```
17:
       slog_msg(SLOG_CRIT,
18:
        "syc_bwman_shared_pipe_tx_info_exch_send(unknown pipe reg
 %d) errors=%d",
19:
        reg_code, error_count);
20:
       time_next_error = sos_clocknow() + sos_clock_from_secs(5);
21:
22:
     return -EINVAL;
23: }
24: pipe_config = &pipe_config_table[pipe_id];
25: sychron_server_active(active_nodes);
26:
27: syc bwman desc booking summary(pipe config);
28:
29: \*
30: Update the information which will be shared with the other nodes.
31: *\
32: pipe = &pipe table[pipe id];
33: pipe->my send state.bytes unbooked = pipe config->total unbooked;
34: pipe->my send state.bytes booked = pipe config->total booked;
35: if (pipe_config->total_booked > pipe_config->total_bytes) {
     static sos_clock_t time_next_error = 0;
36:
37:
     static syc_uint32_t error_count = 0;
38:
39:
     error count++;
     if (sos_clocknow() > time_next_error) {
40:
41:
       slog_msg(SLOG_WARNING,
 "syc_bwman_shared_pipe_tx_info_exch_send(INVARIANT: "
42:
        "booked=%d > total_bytes=%d errors=%d)",
43:
        pipe_config->total_booked,
44:
        pipe config->total bytes,
45:
        error_count);
46:
       time_next_error = sos_clocknow() + sos_clock_from_secs(5);
47:
    }
48: }
49: if (!syc bwman shared pipe delta(&pipe->my send state,
50:
         &pipe->recv_state[pipe_nodeid])) {
51:
     pipe->stats.tx_schedules_send_nochange++;
     return 1;
52:
53: } else {
     pipe->stats.tx schedules send change++;
54:
55:
     syc_memcpy(send_buffer,
56:
        &pipe->my_send_state,
57:
        sizeof(syc_bwman_shared_pipe_info_exch_t));
58:
     *send nbytes = sizeof(syc bwman shared pipe info exch t);
59:
     return 0;
60: }
61:}
```